

# CENG 773

Computational Geometry

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# Course website

- [http://www.ceng.metu.edu.tr/~tcan/ceng773\\_s1516/overview.shtml](http://www.ceng.metu.edu.tr/~tcan/ceng773_s1516/overview.shtml)
- ODTU-Class for announcements, homework submissions, grade book.

# Geometric preliminaries

- Scalars, vectors, vector operations, dot product, cross product
- Points in 2D, 3D space
- Distances: Euclidean, Manhattan distance
- Lines, line segments
- Planes, normal, plane equations, half spaces
- Parametric line equations
- Polygons: simple, convex/concave polygons, convex test
- Circles: circle center from 3 points
- Intersection tests, inclusion tests

# Convex hulls

- Chapter 1 from the textbook

# Additional slides

- By Prof Andy Mirzaian from Department of EECS York University, Canada.
  - COSC 6114 Computational Geometry Course
  - <http://www.cse.yorku.ca/~andy/courses/6114/index.html>

# Landscape of Computational Geometry

## Applications:

- Graphics
- Robotics
- Vision
- GIS
- CAD
- VLSI
- Pattern Recognition
- Optimization
- Transportation
- Statistics
- ...

## Algorithmic Tools:

- general
- incremental
- divide-&-conquer
- space sweep
- topological sweep
- prune and search
- random sampling
- locus approach
- multidimensional search
- dynamization
- ...

## Data Structures:

- general
- interval trees
- range trees
- segment trees
- priority search trees
- K-d trees
- fractional cascading
- persistent D.S.
- ...

## Analysis Tools:

- general
- amortization
- Davenport-Schinzel
- ...

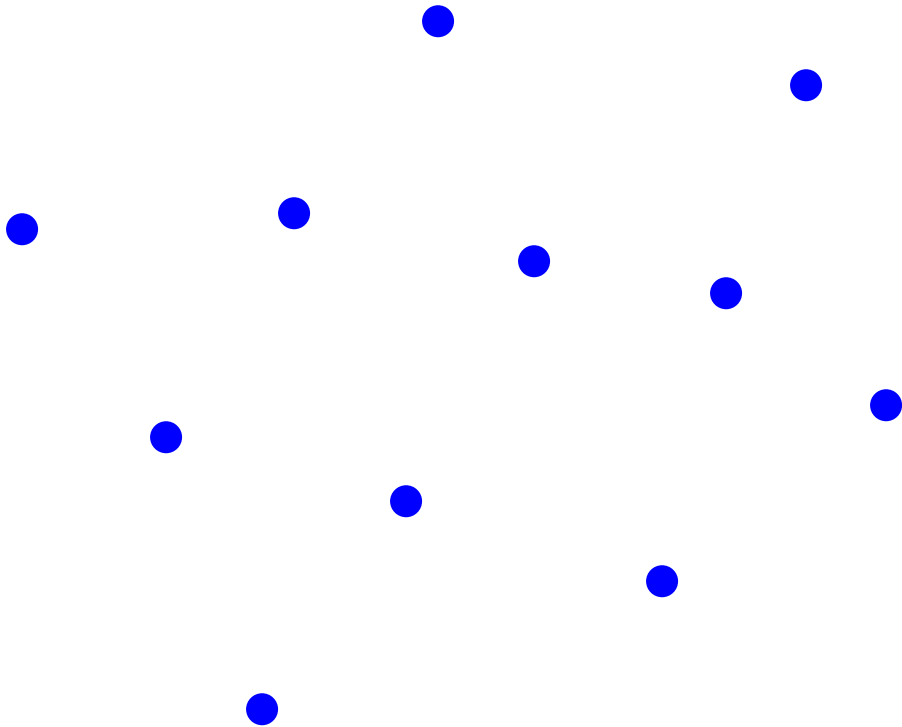
## Geometric Tools:

- Convex Hull
- Space subdivision
- Arrangements
- Voronoi / Delaunay Diagram
- Triangulations
- Geometric Transforms
- Duality
- ...

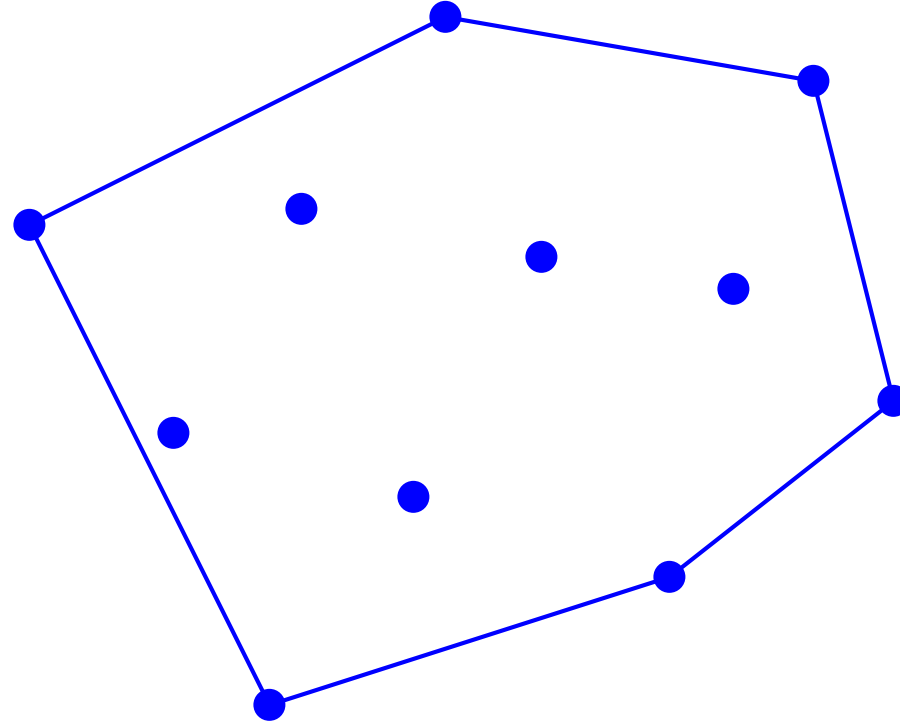
## Implementation Issues:

- Degeneracy (symbolic perturbation)
- Robustness (inexact arithmetic)
- ...

# Example 1: Convex Hull

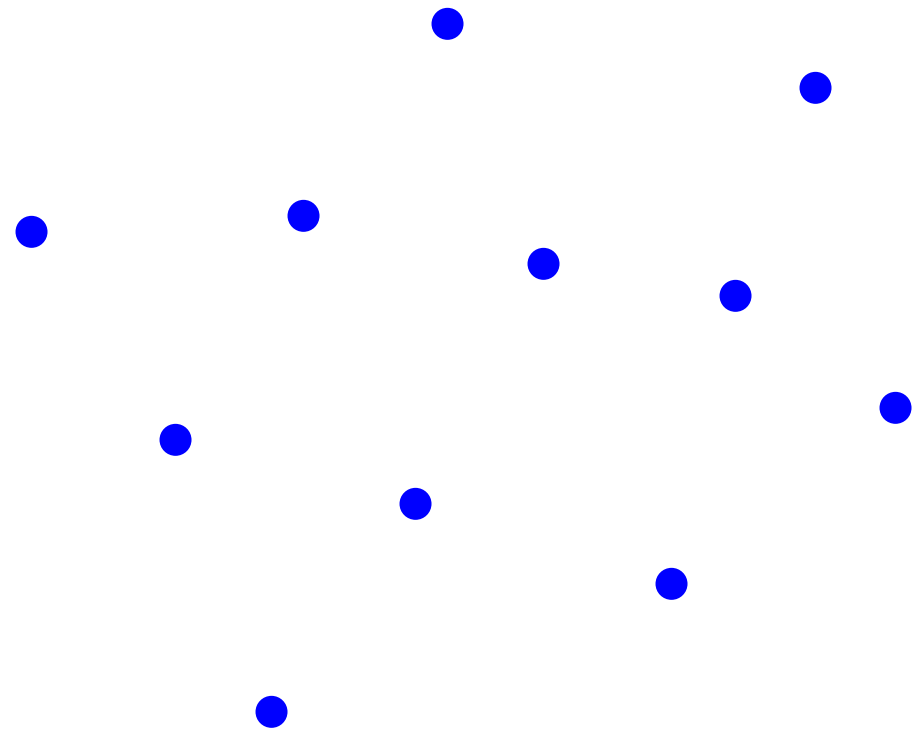


# Example 1: Convex Hull

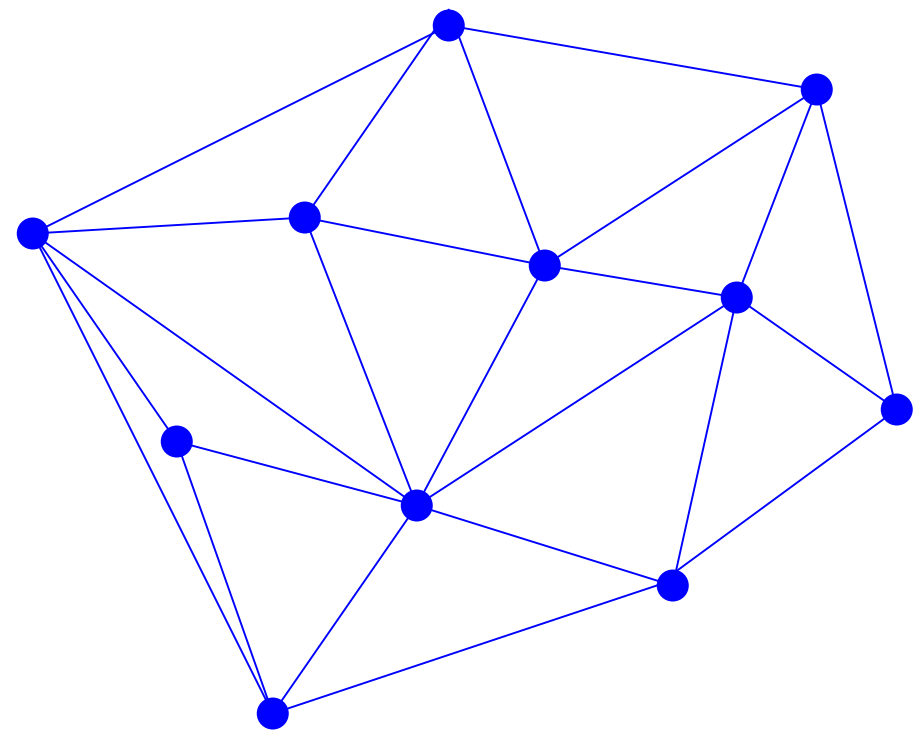




# Example 2: Point set triangulation



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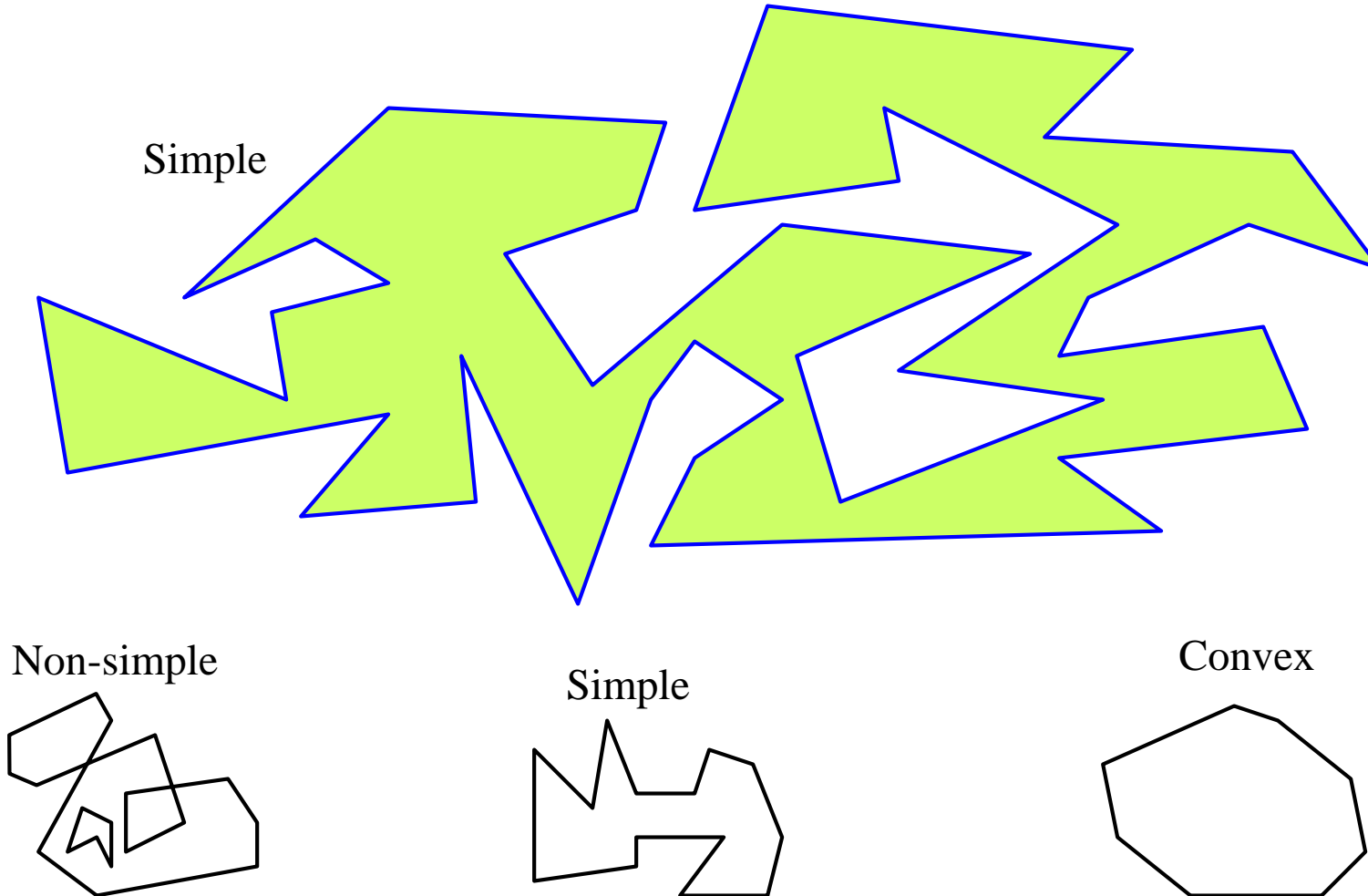


## Example 3: Simple Polygon

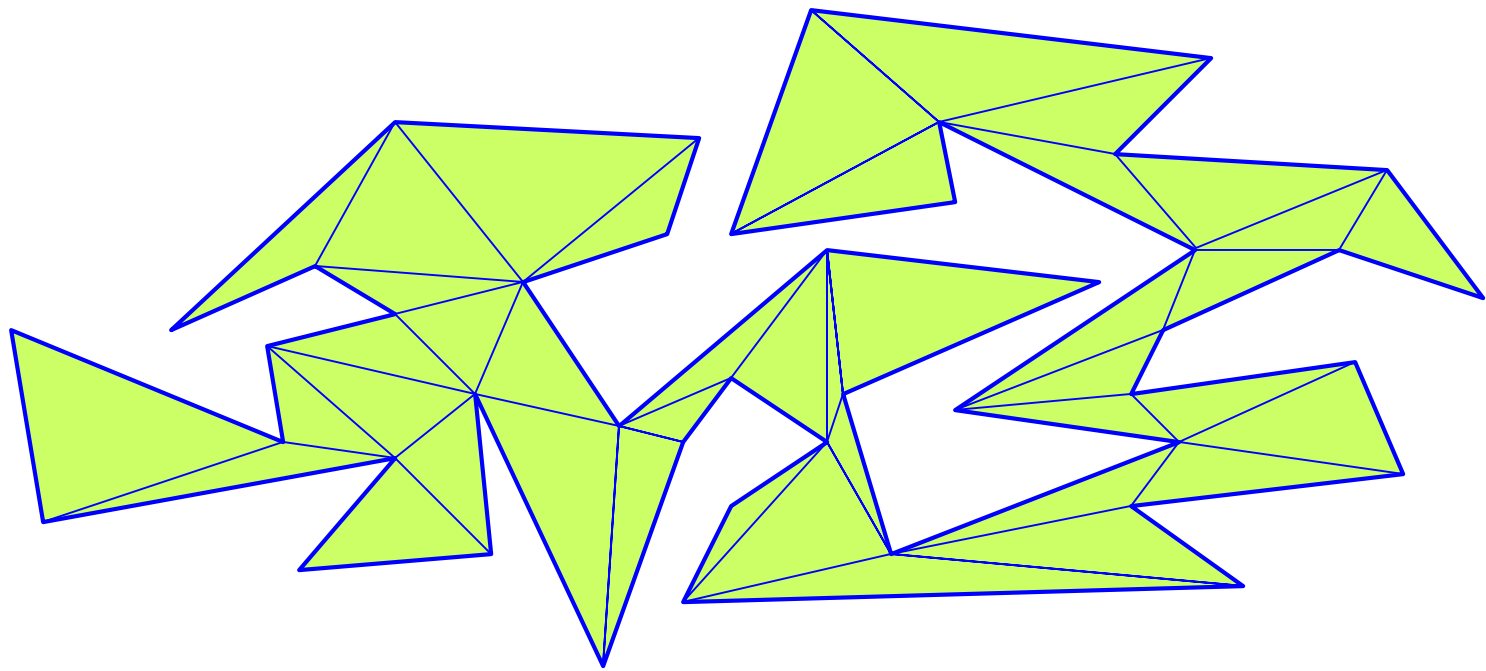
**Polygon:** A closed curve in the plane consisting of finitely many straight segments.

**Simple Polygon:** A connected non-self-crossing polygon.

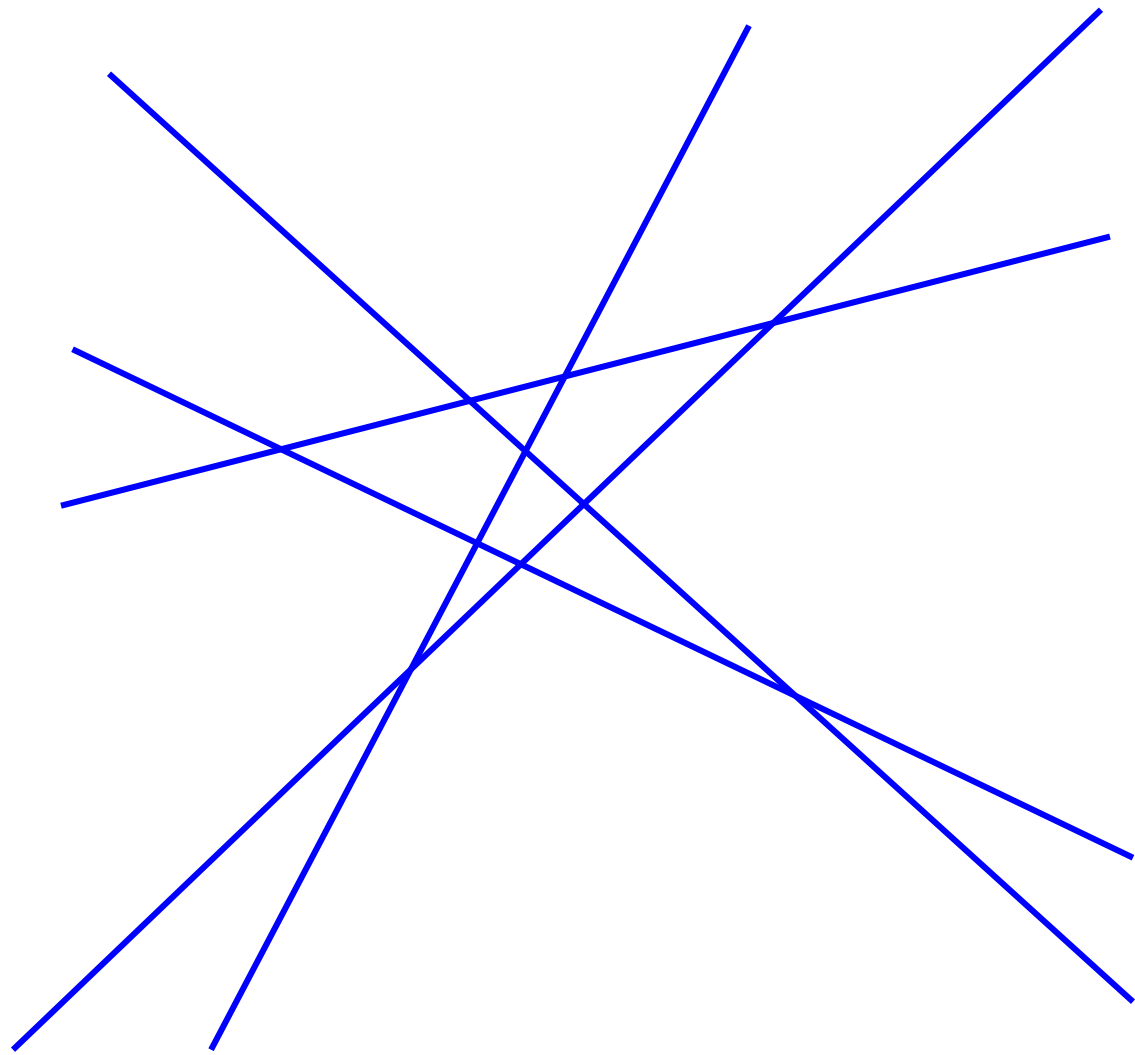
**Convex Polygon:** A simple polygon with no interior angle exceeding  $180^\circ$ .



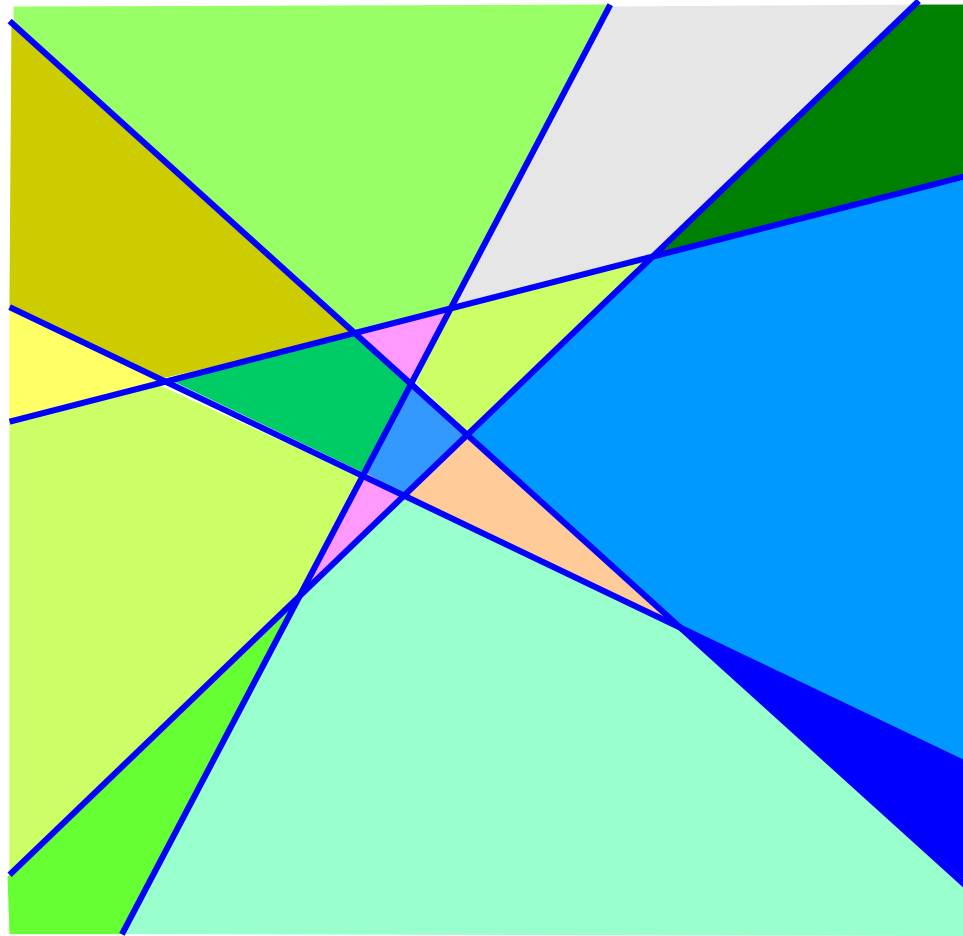
# Example 3: Simple Polygon Triangulation



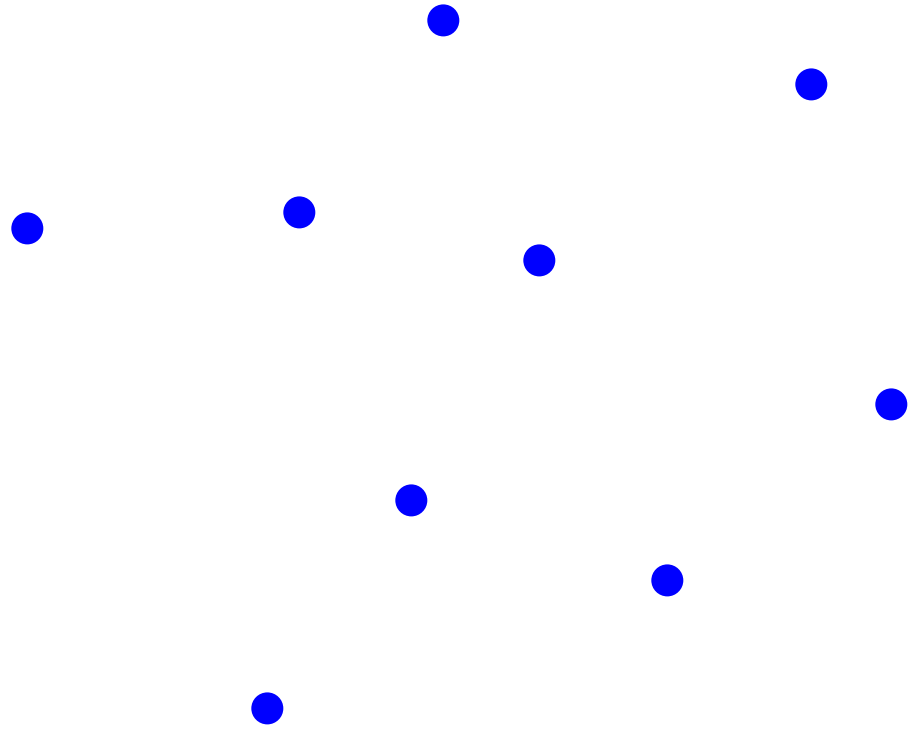
# Example 4: Planar Line Arrangement



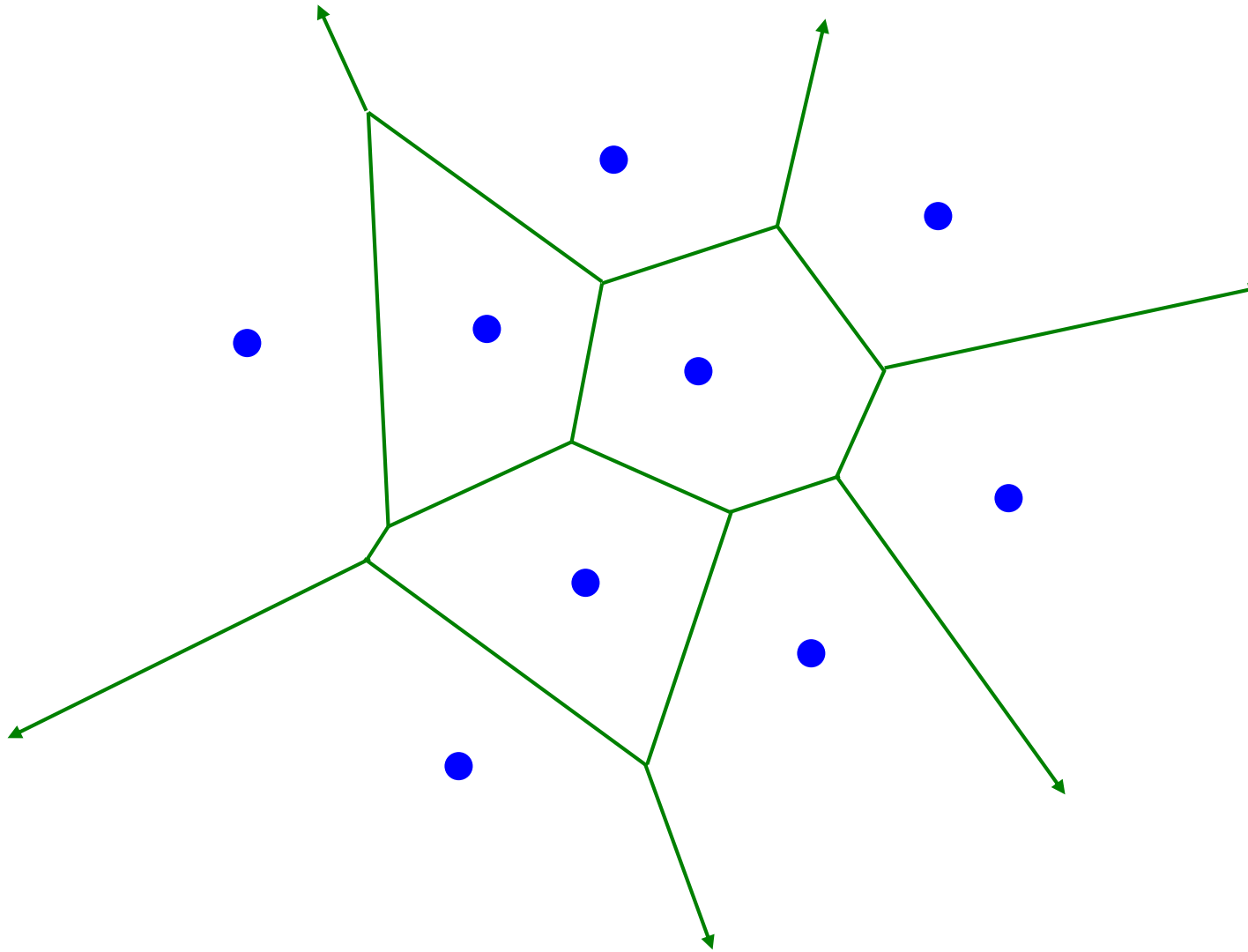
## Example 4: Planar Line Arrangement



# Example 5: Voronoi Diagram & Delaunay Triangulation



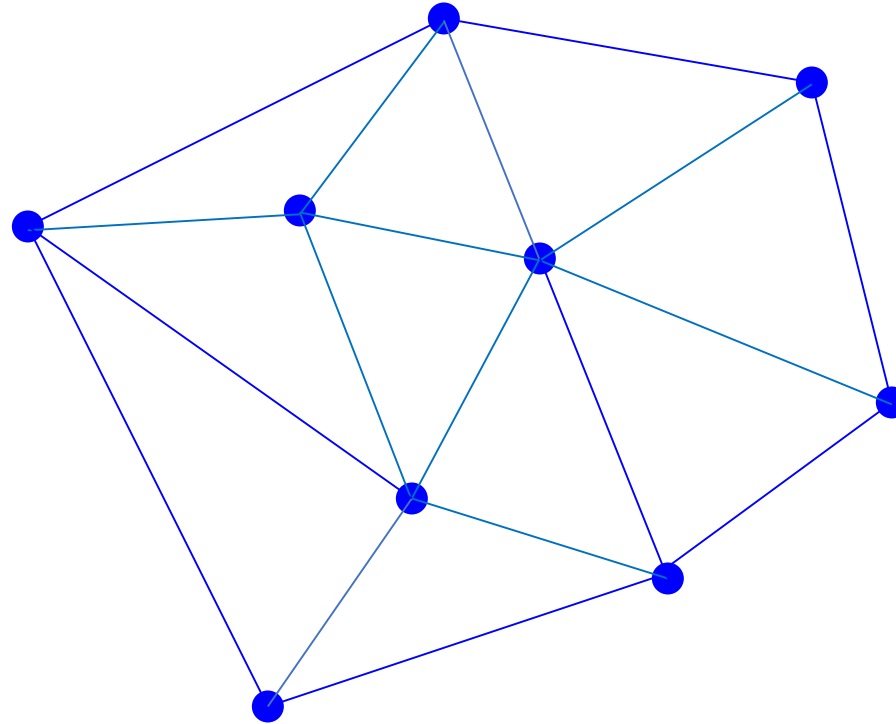
Example 5: Voronoi Diagram & Delaunay Triangulation



Nearest site proximity partitioning of the plane

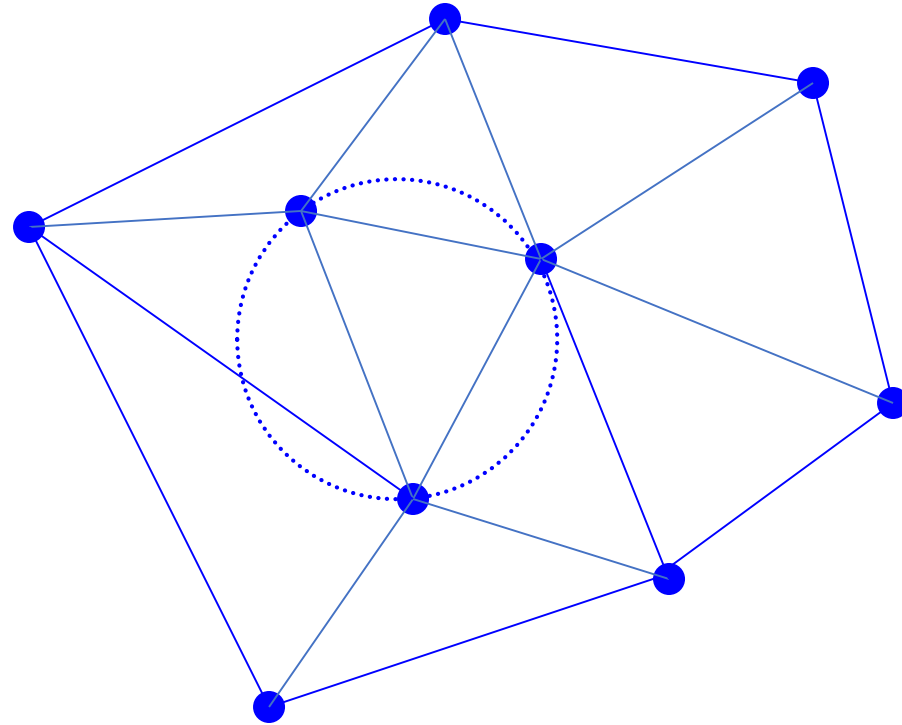


## Example 5: Voronoi Diagram & Delaunay Triangulation



Delaunay Triangulation = Dual of the Voronoi Diagram.

## Example 5: Voronoi Diagram & Delaunay Triangulation



Delaunay triangles have the “empty circle” property.

# Example 5: Voronoi Diagram & Delaunay Triangulation

